

Shreeya Rajgarhia

User Interface/User Experience Designer
Industrial Designer

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EDUCATION

Rhode Island School of Design (RISD)

2016 - 2020 | Providence, RI

BFA in Industrial Design

Minor in Mind, Self and Behavior

Massachusetts Institute of Technology

2020 | Boston, MA

Class: Product Design & Development

Brown University

2018 and 2019 | Providence, RI

Classes: Digital World and UI/UX

SKILLS

UI/UX

Figma, AdobeXD, Sketch, Framer, HTML, CSS, Invision, Balsamiq, Lightwell

Design

Product Design, Rapid Prototyping, Pitch Video, Animation, Processing, Alexa Skills, Arduino, Laser Cutting, 3D Printing, Wood Working, Toy Design, Soft goods

3D modeling

Rhino 3d, Solidworks, Solidworks Visualize, KeyShot, Blender, Z-Brush

Adobe Creative Suite

Photoshop, Illustrator, InDesign, XD, Premiere Pro, After Effects

Languages

English, Hindi, Bengali

ORGANISATIONS

RISD Alumni Association India - Member

(working on Covid-19 fundraising website)

2021- Present | Remote

Makeshift Circle - Cofounder

2020- Present | Remote

Brown Space Engineering - Member

2017 - 2019 | Providence, RI

South Asian Student Association

- Co President

2017 - 2019 | Providence, RI

RISD Orientation - Leader

2017 | 2018 | Providence, RI

WORK EXPERIENCE

NiteOut – UI/UX designer

January 2021 – Present | Remote

Creating a clickable prototype of the MVP social media app for a startup which leverages immersive 3D spaces and game mechanics to allow people to meet each other in an organic way. Collaborating with potential users, engineers and 3D artists.

MoneyMouth - Freelance UX designer

February 2021 - March 2021 | Remote

Simplified a mobile app that connects social service organizations with volunteers. Made the app intuitive and fun by utilizing social elements and gamification.

Orchid.Exchange - Freelance UI/UX designer

September 2020 - November 2020 | Remote

Redesigned a remote therapy platform for desktop. Identified key audiences and made targeted design decisions to encourage potential customers to register. Collaborated with the founders, designers and front-end developers to implement my designs.

ShipQuid - Freelance UI/UX designer

August 2020 | Remote

Created a new structure, wire frames and final designs for consulting startup's website.

RISD Industrial Design department - CAD lab monitor

Spring 2019 | Providence, RI

Vitae Industries, Inc. - Industrial Design Intern

Summer 2019 | Providence, RI

Designed the second iteration of the device driver for their auto compounding device. Created training materials to ensure easy onboarding of pharmacists. Made renders for marketing, a quick start guide, a user manual and a 3D animated tutorial video.

International House of Rhode Island - LACE Branding Fellow

Spring 2018 | Providence, RI

Consulted at a non-profit organization to help raise funds. Created a branding guide.

RISD Centre for Student Involvement - Office Assistant

Spring 2018 | Providence, RI

Emami Limited - Packaging Design Intern

Summer 2018 | Kolkata, India

UI/UX STUDIO EXPERIENCE

Massachusetts Institute of Technology - Product Design and Development

Spring 2020 | Boston, MA | Professor Jerome Arul, Steven Eppinger, Maria Yang

Worked with business and engineering students to develop a wearable product using agile product development methodologies. Aimed to reduce infant mortality rates. Lead development of the mobile app to allow parents to monitor their child's health.

Brown Computer Science - User Interfaces and User Experience

Fall 2019 | Providence, RI | Professor Jeff Huang

Completed several projects including redesigning a startup's app using industry standard UI/UX software. Learned about human-computer interaction with a focus on designing user interfaces in collaboration with other students.

RISD Industrial Design - Point, Click, Drag: Designing The Digital Interface

Fall 2018 | Providence, Rhode Island | Professor Stephanie Castilla

Explored how designers create digital services that solve real world problems. Developed skills in research, concept development, interface sketching, interactive prototyping and user testing through projects like a recipe app and health tracker.